


```
DDDDDDDD  AAAAAA  TTTTTTTTTT  DDDDDDDD  EEEEEEEEE  FFFFFFFF
DDDDDDDD  AAAAAA  TTTTTTTTTT  DDDDDDDD  EEEEEEEEE  FFFFFFFF
DD  DD  AA  AA  TT  DD  DD  EE  FF
DD  DD  AA  AA  TT  DD  DD  EE  FF
DD  DD  AA  AA  TT  DD  DD  EE  FF
DD  DD  AA  AA  TT  DD  DD  EE  FF
DD  DD  AA  AA  TT  DD  DD  EEEEEEE  FFFFFFFF
DD  DD  AA  AA  TT  DD  DD  EEEEEEE  FFFFFFFF
DD  DD  AAAAAAAAAA  TT  DD  DD  EE  FF
DD  DD  AAAAAAAAAA  TT  DD  DD  EE  FF
DD  DD  AA  AA  TT  DD  DD  EE  FF
DD  DD  AA  AA  TT  DD  DD  EE  FF
DDDDDDDD  AA  AA  TT  DDDDDDDD  EEEEEEEEE  FF
DDDDDDDD  AA  AA  TT  DDDDDDDD  EEEEEEEEE  FF
```

```
....
....
....
....
```

```
SSSSSSSS  DDDDDDDD  LL
SSSSSSSS  DDDDDDDD  LL
SS  DD  DD  LL
SS  DD  DD  LL
SS  DD  DD  LL
SS  DD  DD  LL
SSSSSS  DD  DD  LL
SSSSSS  DD  DD  LL
SS  DD  DD  LL
SS  DD  DD  LL
SS  DD  DD  LL
SSSSSSSS  DDDDDDDD  LLLLLLLLLL
SSSSSSSS  DDDDDDDD  LLLLLLLLLL
```

MODULE \$DEFDAT; /* Definitions for PL/I

{File: DATDEF.SDL Edit: WHM1001

```

*****
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```

{ Edit history:

{ 1-001 - Original. WHM ??-April-1983

/*
/* data type code definitions
/*

/*
/* data type definitions with and without prefixes
/*

CONSTANT (
picture,	{ pictured
fix_bin,	{ fixed binary
flt_bin,	{ floating binary
fix_dec,	{ fixed decimal
flt_dec,	{ floating decimal
cplx_fixb,	{ complex fixed binary
cplx_fltb,	{ complex floating binary
cplx_fixd,	{ complex fixed decimal
cplx_fltd,	{ complex floating decimal
char,	{ character
char_var,	{ character varying
bit,	{ bit
bit_var,	{ bit varying
bit_align,	{ bit aligned
pointer,	{ pointer
offset,	{ offset
area,	{ area
file,	{ file

```
label, { label
"entry", { entry
format, { format
data, { untyped data
"structure", { structure
bif, { built in function
cond, { condition
generic, { generic
array, {
) EQUALS 1 INCREMENT 1 PREFIX "dat_";
END_MODULE;
```


0306

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